7th International Academic Electronic Marketplace (ACEM) Workshop: Integration of Research and Practice for Teaching of e-Business and e-Marketplaces

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Workshop Outline


Use of Internet e-commerce technologies enables organizations to simplify internal and inter-organizational business processes. Business partners cooperate in more effective way. Moreover, use of recent Internet technologies results in new innovative business models. Organizations using these models might gain important competitive advantage in the market. One of these models is also e-marketplace.

Due to the lack of awareness and knowledge many organizations are not exploiting benefits of new e-commerce technologies and new business models. Therefore it is important for the universities to identify the needed business environment knowledge, to create it and to transfer it to its customers – students and companies. This is possible only by close collaboration of researchers (universities), e-commerce technology providers, organizations and governments.

The aim of the ACEM initiative is to improve understanding, awareness and practical skills of students and managers in e-business.

Participating students will run live eMarketplace auction simulation to demonstrate potential and benefits of eMarketplace projects.

Workshop Presentations

Invited workshop participants are to:

- Present current teaching methods of e-business and e-marketplaces
- Address problems facing with in teaching of e-business and e-marketplaces
- Discuss previous experience organizing and managing collaborative e-business and e-marketplaces related student projects between Universities
- Outline future collaborate research activities and discuss possible avenues to get there
- Discuss collaborate eMarketplace project participated by University College Dublin, University of Maribor, and University of Applied Sciences Utrecht.

Workshop Objectives

- To implement existing electronic marketplace solution into academic environment and learning system.
- To create environment for practical training and knowledge transfer for students and SME’s in the field of e-business.
- To create European academic e-marketplace network for managerial games and business simulations as innovative method of e-business management education.
- To create environment for e-business and e-marketplace research and development (analysis, problem solving…).
- To create environment for testing e-business models.
Workshop Action Points

The ACEM initiative is a highly dynamic process, thus, the following action points are necessary to achieve objectives set by ACEM committee:

1. Agree on collaborative student research projects to be conducted during the 2011/2012 academic year
2. Set timeframes and deliverables for those projects
3. Set timeframes and deliverables for those projects
4. Identify Universities who may contribute to future ACEM meetings